



GRAPHICS PLAYOUT AND BRANDING FOR TRANSMISSION

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Introducing LogoVision

LogoVision™ is a family of branding and graphics playout devices designed for 24/7 operation in a transmission environment. The internal 10-bit downstream keyer has software watchdog and power fail bypass to protect the on-air signal and redundant power supplies are standard on most models. LogoVision is easily deployed for single or multi-channel environments and supports both standard and high definition video formats.

Graphics Capabilities

Recognizing the need to match budget and graphics requirements for a range of channels, LogoVision is available in three different versions.



Automated promo using real-time 3D transformations of video clips



LogoVision supports a wide range of branding requirements for both standard and high definition channels including multilayer static and animated logos, clocks, text crawls, multiple tickers, DVE moves such as squeezeback, EAS and many other graphics elements.

Audio processing is available for multichannel sound with group mix, shuffling, automated duck and internal clip capabilities.



Automated credit squeeze



LogoVision Clips adds two HD video clip players. Each clip player plays video and key streams and has its own 2D DVE. The clip players can be used for animated backgrounds, snipes, bumpers or even promo playback, freeing up ports on upstream video servers.

Pixel Power's dedicated clip subsystem and mild compression provide the highest quality of video playback. Occupying only 3RU of space, LogoVision Clips includes 2 hours of HD clip storage, expandable internally up to 8 hours.



Automated promo using clip players



Premium channels demand the ultimate in branding graphics. LogoVision 3D adds real-time 3D and multi-channel 3D DVE capabilities, still within a compact 3RU chassis.

Dynamic text and live video from internal and/or external sources can be mapped onto sophisticated 3D models with keyframe animation.



Real-time 3D transformations of video clips



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Graphics Workflow

LogoVision is a presentation device and has no built-in creation tools. Graphics are prepared using Pixel Prep software or Clarity hardware systems then transferred via network to the LogoVision playout device.

The choice between Pixel Prep software or Clarity hardware systems depends on budget. An appropriately configured Clarity system has the benefit of providing a real-time preview, including video clips, real-time 3D and live video sources.

Graphics content on LogoVision is managed remotely using the Pixel Power Management Console (PPMC) or Pixel Promo.

Automation Integration

LogoVision offers plug and play compatibility with all leading automation systems. Remote template filling and graphics recall are implemented using the established Pixel Power XML protocol over TCP/IP Ethernet or legacy serial Intelligent Interface protocol. For simpler applications GPIs can be used.

LogoVision is fully supported by Pixel Promo, Pixel Power's proven automated promo system which delivers substantial cost savings in scheduling and delivering interstitials.



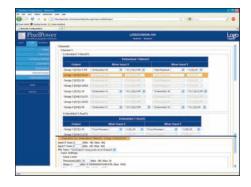
Configuration and Control

LogoVision operates autonomously with no direct user interface. Configuration, management and operational control is provided via the front panel, the Pixel Power Management Console (PPMC) and serial and TCP/IP automation protocols.



The PPMC software facilitates:

- Connection to one or more local or remote LogoVision systems via LAN or WAN.
- Custom layouts showing templates, preview and air status, operational controls.
- Uploading of packaged graphics content to a LogoVision device.
- Manual playout control of graphics layers including adding/removing layers, triggering of custom animations and editing of template fields (text, static and animated logos and clips).
- Configuration of LogoVision system hardware and software settings.



LogoVision Options

Hardware Preview Output

Adds dedicated SDI video and key preview output and an additional analog monitoring output.

External Key/Fill Option

This option allows an external key and fill source to be combined with the internal graphics layers and keyed over the main video input.

This could be used to incorporate a facility wide set of common graphics used on multiple channels.

3D Cell Animation Playout

This software option adds support for live texture mapping of text and logo objects onto pre-rendered 3D cell animations (RPF sequences). Most LogoVision objects, including logos, text, animated logos and clocks can be added to the surface of the 3D animation.

Pixel Control Toolbox

The Pixel Control Toolbox is a simple development environment for creating custom data entry and control programs designed to provide real-time IP based control of LogoVision systems.

The Pixel Control Toolbox makes it possible for someone with little or no programming experience to develop and deploy powerful, customised, point & click software control panels with a minimum of effort.

Audio Processing

The audio option allows audio processing of embedded or AES steams. It also permits group mix of local multiple channels of audio clip with one or more embedded groups. Flexible automatic ducking of incoming audio is also available.

Dolby® E / Dolby® Digital Processing

LogoVision passes through Dolby encoded audio as standard. The Dolby option includes two processing modules which can be selected at time of order from Dolby E encoder, Dolby Digital (AC3) encoder or Dolby E decoder. For example, installing a Dolby E encoder and decoder allows one stream of Dolby audio to be group mixed with a baseband audio source (for example, internal or external voiceover).

EAS Option

LogoVision interfaces with common EAS receivers via RS232 to provide high priority overlay of EAS messages, including weather warnings and amber alerts.

Temperature Probe

LogoVision supports direct display of current temperature and interfaces with the supplied probe via RS232. The option also supports VBScript extraction of temperature, which can be used for accessing temperature information at a remote location via FTP, Database, Web Service or HTML scraping.

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FEATURES AND OPTIONS

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TECHNICAL SPECIFICATIONS

Supported Standards

SD - 625, 525, 4:3 / 16:9 / custom aspect ratios HD - 1080i50/59.94, 1080p24/25, 720p50/59.94

Video Inputs

A and B - SDI SMPTE 259M or 292M video

Optional key and fill - SDI SMPTE 259M or 292M video

Analog black and burst or tri-level sync reference

Video Outputs

Program Video and Key - SDI SMPTE 259M or 292M video Optional Preview Video and Key - SDI SMPTE 259M or 292M video 2 Analog monitor outputs with RGB/YUV (HD/SD) and YC/Composite (SD)

Audio Inputs

Embedded up to 4 groups on each SDI input

4 balanced AES pairs

Audio Outputs

Embedded up to 4 groups on Program and Preview SDI outputs 4 balanced AES pairs

Bypass

Relay and watchdog bypass on A input and AES audio with tally out

Miscellaneous I/O

4 GPI

4 GPO

RS232 port

RS422 port

RJ45 Ethernet port

USB Ports

Storage LogoVision LogoVision Clips / 3D

System memory 1Gb 2Gb

System drive 8Gb flash, optional HDD 200Gb HDD

Video clip N/A 144Gb (optional 288Gb,

576Gb)

LogoVision Physical

Dimensions: 2RU 440w x 88h x 460d (17.3"w x 3.5"h x 18"d)

Weight: 12Kg (27lbs)

Power: 200W 110/220V 60/50 Auto Switching,

Optional Dual Redundant PSU

LogoVision Clips / 3D Physical

Dimensions: 3RU 440w x 134h x 560d (17.3"w x 5.2"h x 22"d)

Weight: 25 Kg (55lbs)

Power: 400W 110/220V 60/50

Auto Switching Dual Redundant



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